



# MyDMU update

## A quick start guide to using your new tile

Do more. See more. Have more control  
24/7 on any device

## My Results

Use your My Results tile to view your module and component marks.

**You will be asked to sign in again as an additional security measure. Please remember to close the browser when you've finished and avoid sharing devices wherever possible.**

**Game Art** ← If you can't see your total results or credits click this arrow and select the programme again to refresh.

**Programme of study**

**Results** Credits

**Course Results (8)**

Academic Year	Session	Course Name	Result	Credits	Status
<b>Degree Mark</b>					
<b>Degree Classif.</b>					
2017/2018	sem Y		77,00	360	
			First	0	
				0	
				0	
		Game Production 3 - Professional Brief	85,00	60	Completed with Success
		Game Production 4 - Major Project	Pending	0	Booked
				0	
				0	
2016/2017	sem Y				
		Critical Studies 2	80,00	30	Completed with Success
		3D Game Production 2	63,00	45	Completed with Success
		Traditional Art Practice 2			

**Final average mark**

**Final degree classification**

**Credits for each module**

**Your module results**

**Semester the module is taken**

**Click on a module name to see a detailed breakdown of results for this module**

**Your status for this module (e.g. completed with success; unsuccessfully completed). If you see 'S' in the result column and a note in the status column saying 'unsuccessfully completed' this means you haven't completed all assessment tasks for your module - e.g. a deferral.**

**Your overall result**

**Breakdown of module and component marks**

**Name of module leader**

**3D Game Production 1** 57%

2015/2016, sem Y

45 Credits

Completed with Success

**Detailed Appraisals**

Appraisal Type	Result	Weighting
Module Mark	57	100%
PJ01 Introduce Fundamentals	52	50%
Project 2	61	50%

**Information**

Module Number: GAME1003  
Offering Department:  
Module Group:  
Academic Year: 2015/2016  
Session: sem Y

**Contacts**

Mrs. Laura Field: Senior Lecturer in Game Art Design  
Animation and Game Art

To download your module marks press **Export to PDF** at the bottom of the first screen

### Help and further info

If you have any problems accessing your results using the tile please visit [results.dmu.ac.uk](http://results.dmu.ac.uk) or contact your faculty Student Advice Centre. For all technical issues please call the ITMS service desk on 0116 250 6050 or email [itmsservicedesk@dmu.ac.uk](mailto:itmsservicedesk@dmu.ac.uk)

Keep an eye out for updates in #loveDMU, on student pages and posters around campus. Quick start guides, FAQs and further information can be found at [www.dmu.ac.uk/mydmuchanges](http://www.dmu.ac.uk/mydmuchanges)

...you can also view this tile on your mobile or tablet

